Realizing Seifert Surfaces and More!

Whitney George Dregne



https://sites.google.com/a/uwlax.edu/wgeorge/Resources

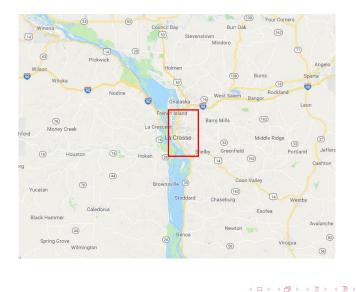


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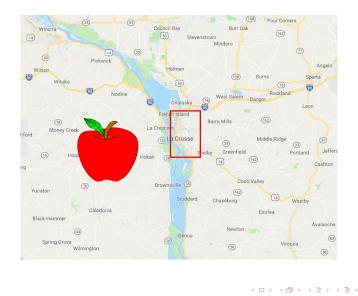




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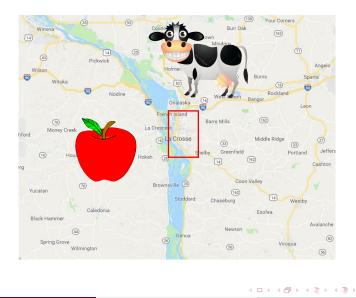




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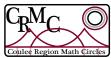
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Spring 2017 Inaugural semester



A teachers' math circle is a form of educational outreach in which educators and mathematicians share and explore mathematical ideas and pedagogies. The mission of the Coulee Region Math Teachers' Circle is to create a professional development community of mathematicians and math educators by thinking about and working on open-ended math problems. This will be an enlightening experience for all participants, as we share our ideas and beliefs about both mathematics and education. The Coulee Region Math Circles serves as a medium in which fellow educators can reflect and engage with one another as we form a united mathematical community that can better serve the Wisconsin Coulee Region

All elementary school, middle school, and high school teachers are encouraged to join CRMC. We will work on and think about fun and engaging math problems that you can then take back to your classrooms. This is a great program to incorporate into your Professional Development Plans. There is no fee to attend and all are

welcome to join regardless of mathematical experience.

If you are interested in learning more about CRMC, please contact either Nathan Warnberg or Whitney George, or visit our webpage below.



CRMC is a proud member of National Association of Math Circles

Come Join Us! We will meet 4 times during Spring 2017 from 5pm-7pm at UWL: March 15 April 19 May 17 June 21 Space is limited, so please

visit our webpage below to register. You can attend as many of the sessions as you like.

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LESSON PLANS FOR CLASSBOOMS

END OF SEMESTER

Funding provided by

Contact Nathan Warnberg nwarnberg@uwlax.edu Whitney George wgeorge@uwlax.edu

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January 11, 2018 8 / 28

- Spring 2017 Inaugural semester
- Met every third Wednesday of each month



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January 11, 2018 8 / 28

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- Modified to include Math Education majors



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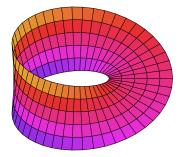


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• Möbius bands



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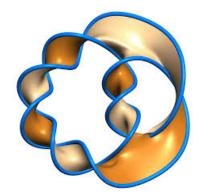


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- Möbius bands
- Seifert Surfaces







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- Möbius bands
- Seifert Surfaces
- Bagel cutting



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• Take 4 strips of paper.





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- Take 4 strips of paper.
- Draw lines on them...







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- Take 4 strips of paper.
- Draw lines on them...so that you have 2 with one line, 1 with two lines, and 1 with three lines so that the stips are divided into halves, thirds and quarters.







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• Take 1 strip that's divided in half and twist it one full time. Then, tape the ends together





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- Take 1 strip that's divided in half and twist it one full time. Then, tape the ends together
- Take the other strips and twist one half time and tape the ends together





Cut the Möbius bands along these lines.



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WHAT HAPPENS?!?!?



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• How are the results the same and how are the results different?





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- How are the results the same and how are the results different?
- Can you explain why each Möbius band behaves this way when it is cut along different lines or has a different number of twists in it?





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- Can you explain why each Möbius band behaves this way when it is cut along different lines or has a different number of twists in it?
- What happens if you divide a strip into fourths?



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- Can you explain why each Möbius band behaves this way when it is cut along different lines or has a different number of twists in it?
- What happens if you divide a strip into fourths?
- What happens if you add more twists?



• Introduces the idea of orientable and non-orientable surfaces





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- Introduces the idea of orientable and non-orientable surfaces
- Introduces the idea of surfaces with boundary

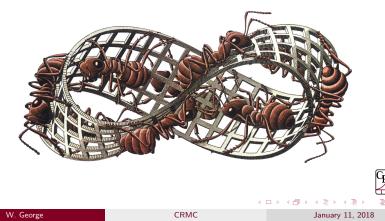






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Quick Introduction to Surfaces

• there are orientable surfaces



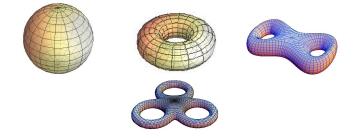
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Quick Introduction to Surfaces

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• and non-orientable surfaces

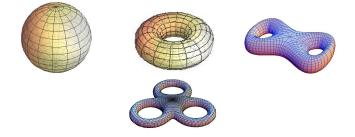




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Quick Introduction to Surfaces

• there are orientable surfaces



- and non-orientable surfaces
- We'll only discuss the orientable ones



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• imagine that you vertically slice each of these surfaces.



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- imagine that you vertically slice each of these surfaces.
- there is an edge to each surface that is essentially a circle.





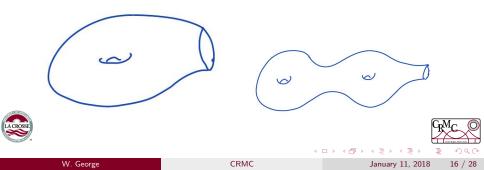


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• Take a circle and cut it, knot it up, and glue the ends back together. You get a knot.





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- So, what happens if you take the boundary of a surface (that is just a circle) and knot it up? What happens to the surface?



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- Take a circle and cut it, knot it up, and glue the ends back together. You get a knot.
- So, what happens if you take the boundary of a surface (that is just a circle) and knot it up? What happens to the surface?



(Maybe not the best way to think about this...)

• Suppose you have a knot.





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- Suppose you have a knot.
- Is it a boundary of some (orientable) surface?



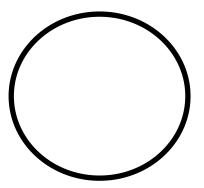




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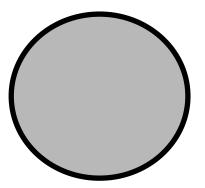
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- For the unknot, this is easy....



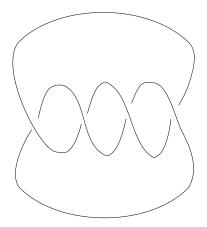


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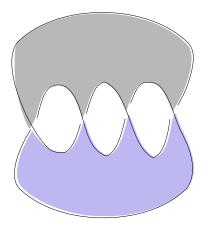


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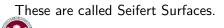


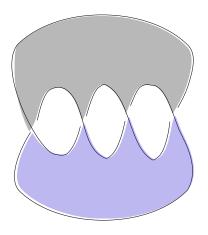
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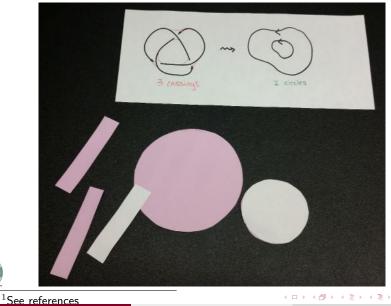
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Creating a Seifert Surface¹





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 Given a set of vertices (V), edges (E), and faces (F), you can compute the Euler Characteristic, χ:





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For surfaces with 1 boundary, we have

$$2g-1$$
 .



 $\chi = 2 -$

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where s is the number of Seifert circles and c is the number of crossings.



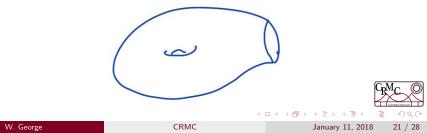
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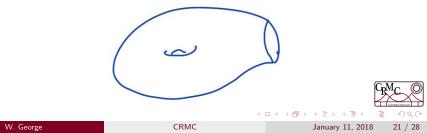




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Directions for the Activity

• Use different knots or even links (though this talk would need to be modified)





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- Use different knots or even links (though this talk would need to be modified)
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for a surface with 1 boundary component.



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Questions for the Activity

• Can knots be boundaries for non-orientable surfaces?



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• How can you make sense of the fact that the trefoil can be the boundary of a torus with 1 boundary component, or edge?





Questions for the Activity

• Can knots be boundaries for non-orientable surfaces?

• How can you make sense of the fact that the trefoil can be the boundary of a torus with 1 boundary component, or edge?

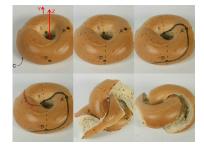
• When trying to think about the trefoil being the boundary for a disk, the disk would have to intersect itself. How is this different for the Seifert surfaces? Do the Seifert surfaces intersect themselves?



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• Take a bagel and draw two curves ((p,q) = (1,1))



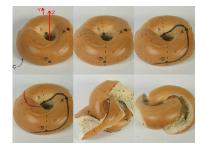
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- Take a bagel and draw two curves ((p,q) = (1,1))
- Cut along these curves

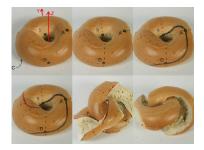


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- Take a bagel and draw two curves ((p,q) = (1,1))
- Cut along these curves
- Get a linked bagel



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Bagel Cutting is fun!







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• Bagels shouldn't be pre-sliced



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• Bagels shouldn't be pre-sliced

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• Bagels should have a hole through the middle that is relatively big



• Bagels shouldn't be pre-sliced

• (can glue them back together if you make that mistake)

• Bagels should have a hole through the middle that is relatively big

• Patience is needed....



References



https://sites.google.com/a/uwlax.edu/wgeorge/Resources

- Armstrong, A.M., Basic Topology Springer, New York, 1983
- Rolfsen, D. Knots and Links, AMS Chelsea Publishing, Rhode Island, 2003



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Thanks!



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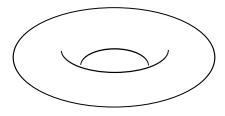


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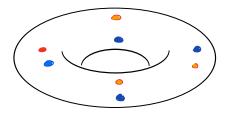
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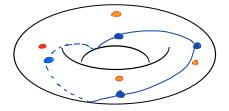
Take a bagel that has not been sliced and has a distinguishable hole



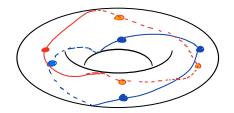
Now, draw 4 blue dots and 4 red dots as show below:



Next, use the black circles to help you draw a blue curve as shown below:



Now, draw a red curve as shown below. Make sure that the red and blue curves do NOT touch.



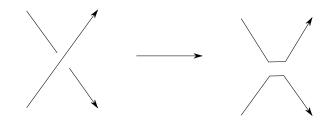
Lastly and *very carefully*, take a knife and cut along the bagel so that the knife enters the bagel along the blue curve and exits the bagel through the red curve. Once you've cut all the way around the bagel, carefully start to pull the two pieces apart.

Seifert Surfaces*

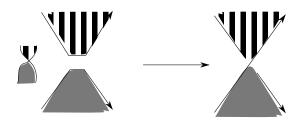
Whitney George

January 18, 2018

- 1. Start with the trefoil knot.
- 2. Near each crossing point, delete the over and under crossings and replace them with arcs so that the arrows of the knot flow together. See below:



- 3. You should have a disjoint collection of simple closed curves that bounds disks. For each disk, if the direction of the boundary is clockwise, assign a "-" sign. If the direction of the boundary is counter clockwise, assign a "+" sign.
- 4. Connect the disks together with half-twisted strips where the crossing were so that the orientation assignments agree.



Here, think about the strips as "-" and the shaded region as "+".

^{*}This follows Rolfsen's description in Knots and Links

- 5. Repeat with the other 2 links/knots.
- 6. Compute the genus of the surface using the formula:

$$genus = 1 - \frac{s+n-c}{2}$$

where s is the number of Seifert circles, n is the number of link components, and c is the number of crossings.